

Destroy All Humans Path Of The Furon Walkthrough

Understanding Why You Need a Destroy All Humans Path Of The Furon Walkthrough

If you have ever navigated the chaotic, alien-invasion sandbox of **Destroy All Humans Path Of The Furon**, you already know that Crypto is not your average intergalactic conqueror. This 2008 action-adventure title, developed by Sandblast Games and published by THQ, remains a cult classic for its over-the-top humor, 1970s kitsch aesthetic, and satisfyingly destructive gameplay. However, beneath the surface of mindless UFO laser blasts and probing innocents lies a surprisingly deep experience. Many players find themselves stuck on certain missions, struggling to find all the DNA strands, or simply wondering how to maximize their arsenal. That is precisely where a comprehensive **Destroy All Humans Path Of The Furon walkthrough** becomes essential. In this guide, we will cover everything you need to know to conquer the game from start to finish, from the basics of controlling Crypto to advanced strategies for the toughest boss battles. Whether you are a first-time player or a returning veteran looking to complete the game 100%, this guide will serve as your definitive resource.

Game: Setting, Story, and Core Mechanics

The Plot: Crypto Goes Hollywood

Destroy All Humans Path Of The Furon picks up right where the previous entry left off. Crypto, the groovy alien antihero, has become a massive celebrity in the 1970s. He lives a life of luxury, complete with a mansion on Mars, adoring fans, and a television career. But, of course, danger lurks. A new enemy known as the Saucerers, a rival alien race from the Andromeda galaxy, arrives to stake their claim on Earth. The stakes are higher than ever, and Crypto must juggle his Hollywood lifestyle with the responsibility of saving the planet (to exploit it later). The narrative is a wild ride through conspiracy theories, Vietnam War flashbacks, and even a trip to a moon base. Understanding the story context helps you appreciate why you are completing each mission, making the **Destroy All Humans Path Of The Furon walkthrough** more than just a list of objectives—it is a tour through a satirical masterpiece.

Gameplay Basics: Crypto's Toolbox

Before diving into specific missions, it is crucial to master Crypto's core abilities. The game gives you a vast toolkit for chaos. Your primary weapons include the Anal Probe, which is great for silent takedowns and extracting brain stems;

the Zap-O-Matic, a reliable electric stun gun; and the Disintegrator Ray, which literally turns enemies into ash. Beyond weapons, you have psionic abilities like PK (Psychokinesis), which lets you throw objects and enemies, and Hypno, which allows you to control NPC minds. You also have the Jet Pack for aerial mobility. In many cases, a good **Destroy All Humans Path Of The Furon walkthrough** will emphasize that using the right tool for the job is far more effective than brute force. For instance, using Hypno on a soldier to attack his comrades is often more efficient than engaging an entire platoon head-on.

Main Mission Walkthrough: From Earth to the Moon and Back

This section breaks down the main campaign into digestible parts. While we cannot detail every single objective due to space, we will highlight the most challenging missions and offer strategies to overcome them.

Act 1: The Hollywood Hustle

The game opens with Crypto enjoying his celebrity status. Early missions serve as tutorials. You will learn to navigate the Pacific Ocean hub, explore your mansion, and undertake your first film shoot. A common pitfall in this early stage is underestimating the Military. When you first encounter the Army in the "Taste of Fame" mission, remember to use cover. Hide behind buildings and use the Zap-O-Matic to stun soldiers before extracting them with the Probe. Your UFO is not available in these first levels, so rely on your Jet Pack to escape tight situations. Any reliable **Destroy All Humans Path Of The Furon walkthrough** will tell you to prioritize upgrading your Jet Pack early, as

mobility is king in this game.

Act 2: The Saucerer Threat

Once the Saucerers reveal themselves, the difficulty spikes. These alien enemies have shields that require sustained fire to break. During the mission "Alien Autopsy," you must infiltrate a government facility. The key here is stealth. Use Hypno to take control of a scientist and walk right through the front door. If combat is inevitable, use the Disintegrator Ray on Saucerers to take them down quickly. Their plasma rifles can shred your health bar in seconds. This section of the **Destroy All Humans Path Of The Furon walkthrough** is often where players get frustrated, so remember: use the environment. Explosive barrels are your friends, and the PK ability can throw heavy crates at enemies to stagger them.

Act 3: The Moon Base and the Final Confrontation

The latter part of the game takes you to a secret moon base. This is where the game's narrative reaches its peak. The zero-gravity sections can be disorienting. Your Jet Pack works differently here; you will float more. Combat in zero-G is unique. Use the Ion Detonator to create explosions that affect a wide area. The final boss, The Martini Master, is a multi-phase battle. First, destroy his shield generators. Then, target him directly while dodging his homing missiles. A solid **Destroy All Humans Path Of The Furon walkthrough** will advise you to stock up on health upgrades and ammo before this fight. It is a marathon, not a sprint.

Side Missions and Collectibles: Achieving

100% Completion Top-Tier Weapon Upgrades

DNA Strands and Brain Stems

One of the most rewarding aspects of the game is collecting DNA strands. These are scattered throughout each hub world—Pacific Ocean, Tunguska, and the Moon. Collecting enough DNA unlocks new abilities and upgrades. But finding them all without a guide is maddening. Some are hidden behind breakable walls, underwater, or on top of tall buildings. A comprehensive **Destroy All Humans Path Of The Furon walkthrough** should map out the locations of every strand. Use your Saucer's scanner to detect nearby anomalies that often indicate a hidden strand. Also, do not forget to probe humans for brain stems; each one you collect adds to your health capacity.

Army Bases and Challenge Missions

Each hub world contains military bases that you must destroy to reduce the global threat level. Approach these bases carefully. Airstrikes from your UFO can soften them up from above. Once you have cleared the exterior, land and use the Disintegrator Ray to clear out the interior soldiers. Challenge missions, such as "Race the Clock" or "Abduction Challenges," offer valuable upgrade points. Focus on completing these early in the game. An effective **Destroy All Humans Path Of The Furon walkthrough** always recommends tackling side content before main missions to make yourself stronger.

Weapons and Upgrades: Building the Perfect Alien

Your weapons can be upgraded at the Saucer using collected brains and DNA. The Disintegrator Ray, when fully upgraded, becomes a one-hit-kill weapon against most standard enemies. The Meteor Shower ability, unlocked later, is devastating against groups. However, do not neglect the humble Anal Probe. When upgraded, it can extract DNA from a distance, saving you from having to walk up to every enemy. In any **Destroy All Humans Path Of The Furon walkthrough**, the advice is consistent: prioritize upgrades that increase your survivability (like health) and area-of-effect damage first.

PK Skills: More Than Just Throwing Cows

PK is your most versatile tool. You can use it to pick up enemies and toss them into the water, off cliffs, or into other enemies. The "PK Rage" ability lets you grab multiple objects at once, creating a vortex of destruction. For boss fights, use PK to throw heavy objects at shielded enemies to break their guard. Do not forget that you can also use PK to hold enemies in place, making them easy targets. Mastering PK is what separates good players from great players in this game.

Advanced Tips and Strategies for Veterans

UFO Combat: Dominate the Skies

Your Saucer is your greatest asset. The Death Ray is powerful but slow. The Sonic Boom is better for area denial. For taking out tanks and heavily armored vehicles, use the Abductor Beam to pick them up and drop them from a great height. In the mission "Sky High," you must engage enemy Saucers. The trick is to stay

mobile. Never stop moving. Use your Ion Boosts to dodge incoming fire. Enemy Saucers have predictable attack patterns; learn them and punish their cooldowns.

Stealth Approaches for Difficult Missions

Not every mission requires a frontal assault. Some objectives, like "Sneaking into Area 51," demand stealth. Equip the Anal Probe for silent kills. Use the Hypno ability to create distractions. If you are caught, do not panic. Use PK to throw a car at the nearest alarm to disable it before reinforcements arrive. A well-crafted **Destroy All Humans Path Of The Furon walkthrough** will always offer both a loud and a quiet approach for each mission, letting you choose your playstyle.

Troubleshooting Common Issues

Game Crashes and Glitches

As a game from 2008, **Destroy All Humans Path Of The Furon** is not immune to technical issues. On modern PCs, you may need to apply compatibility patches or run the game in windowed mode to prevent crashes. If you are playing on Xbox 360 via backward compatibility, save frequently. The game can freeze during heavy combat sequences. Disabling auto-save and relying on manual saves can help. For console players, clearing the cache sometimes resolves slowdown.

Getting Stuck on a Specific Mission

If you find yourself stuck on a mission, the first step is to check your objectives. Many missions require you to use a specific weapon or ability that you may have overlooked. For example, in the mission "Probe the Minds," you must use

your Psychic Scanner on civilians to find clues. If you cannot progress, reload a previous checkpoint. Sometimes the game's scripting glitches and triggers do not fire correctly. If all else fails, consult an online **Destroy All Humans Path Of The Furon walkthrough** for a step-by-step video guide.

Why This Game Deserves Your Time

Despite its age and technical flaws, **Destroy All Humans Path Of The Furon** offers a unique blend of humor, open-world freedom, and over-the-top action. The writing is sharp, the voice acting is excellent, and the 1970s soundtrack sets the perfect mood. The game rewards exploration and creativity. You can complete a mission by shooting everyone, or you can mind-control a general and walk out the front door. This freedom is rare even in modern games. Whether you are here for the story, the gameplay, or the pure, unadulterated chaos of playing an alien invader, this title delivers. And with the right **Destroy All Humans Path Of The Furon walkthrough**, you can experience everything it has to offer without the frustration of getting permanently stuck.

Final Tips for New Players

- **Save often.** The game has multiple save slots. Use them.
- **Explore hubs thoroughly.** Side content is not filler; it makes the main game easier.
- **Use the environment.** Cars, barrels, and rocks are deadly weapons when thrown.
- **Upgrade your Jet Pack first.** It gives you unparalleled mobility.
- **Do not ignore the narrative.** The cutscenes are genuinely funny and worth watching.

Conclusion: Master the Art of Alien Invasion

Navigating the world of **Destroy All Humans Path Of The Furon** is a rewarding experience for anyone who appreciates irreverent humor

and open-world action. From the glittering lights of Hollywood to the desolate surface of the Moon, Crypto's journey is packed with memorable moments, intense firefights, and plenty of opportunities to cause mayhem. By following the advice, strategies, and insights laid out in this comprehensive guide, you will