

# The Golfing Machine

## Introduction: Beyond the Swing – Understanding a Golfing Philosophy

---

For decades, golfers have searched for the single, elusive secret to a perfect swing. Countless instructors, videos, and training aids promise a quick fix, yet the quest for consistency remains one of the most challenging pursuits in sports. Amidst this sea of advice, one text stands apart, not as a collection of tips, but as a complete, logical framework for the golf swing: **The Golfing Machine**. Written by Homer Kelley and first published in 1969, this book is often described as the most technical, analytical, and comprehensive study of the golf swing ever created. It is not a simple how-to guide; it is a manual of principles, a geometry of motion, and a system that empowers a golfer to build a swing that is uniquely their own, provided they understand the laws that govern impact.

For many, **The Golfing Machine** can appear intimidating at first glance. Its pages are filled with numbered components, geometric planes, and a vocabulary that feels more like engineering than athletics. However, for those who take the time to study its core concepts, it offers a level of clarity and self-sufficiency that traditional instruction rarely provides. This article will serve as a comprehensive introduction to the philosophy, components, and lasting legacy of **The Golfing Machine**, breaking down its complex ideas into understandable, actionable concepts for any golfer looking to improve their understanding of the swing.

## What is The Golfing Machine? A System, Not a Style

---

At its core, **The Golfing Machine** is a system of analysis. Homer Kelley, an engineer and mathematician, approached the golf swing as a problem to be solved using physics, geometry, and mechanics. His central thesis was that there is not just one correct way to swing a golf club, but rather an infinite number of variations that can all produce a solid, repeating impact. The book does not dictate a specific "Hogan" or "Nicklaus" swing; instead, it provides a set of building blocks known as "Components" and "Variations."

Kelley identified 24 basic components of the golf stroke, ranging from grip and stance to hinge action and power accumulators. He then demonstrated how these components could be assembled in different ways to create different "types" of swings. This is the revolutionary idea: a golfer can choose the components that best fit their body type, flexibility, and natural tendencies, as long as they adhere to a few non-negotiable "Imperatives." The goal is not to copy a perfect model, but to build a functional and reliable machine that delivers the

clubhead to the ball with maximum efficiency and consistency.

## The Author and the Origin Story

To understand the depth of **The Golfing Machine**, it helps to know its creator. Homer Kelley was a brilliant but enigmatic figure. He was not a touring professional or a famous club pro. He was a self-taught golfer and an engineer who played only recreationally. After a frustrating round of golf in the 1940s, where he felt he was receiving contradictory advice, he decided to stop looking for a teacher and start looking for the underlying laws of the swing itself. He spent the next 30 years researching, playing, and writing. The result was a book that many consider the definitive manual on golf swing mechanics.

Kelley's background in engineering is evident on every page. He saw the swing as a series of levers and fulcrums, with the body acting as a power source and the arms as delivery mechanisms. His work was so thorough that it was eventually endorsed and studied by some of the greatest players and teachers in history, becoming a foundational text for a generation of golf instructors. The book's depth is both its greatest strength and its greatest barrier to entry, but the logic behind it is unassailable.

## The 24 Components: The Building Blocks of the Swing

---

The heart of **The Golfing Machine** is its classification of the golf stroke into 24 distinct components. These are not random tips; they are the essential pieces that make up the entire motion. Understanding these components allows a golfer to diagnose their own swing with surgical precision. Here is a breakdown of some of the most critical component groups:

- **Grip (Components 1-3):** Kelley described three basic grip types: the Ten Finger, Overlapping (Vardon), and Interlocking. He went further, defining the geometric placement of the hands on the club, which he called "The Three Hand Pressures." The grip is the only connection to the club, making it the most fundamental component.
- **Stance and Posture (Components 4-6):** These components cover foot alignment, ball position, and body angles. Kelley emphasized that the setup is a "lever assembly" and that a poor address position makes a correct swing nearly impossible.
- **Plane and Angle (Components 7-9):** This is where **The Golfing Machine** gets truly geometric. The **Plane Angle** is the angle of the shaft relative to the ground at address. The **Plane Line** is the line of the swing path. Kelley argued that the club must travel on a specific, flat plane (the "Inclined Plane") for maximum consistency.
- **Hinge Action (Components 10-12):** This is one of Kelley's most famous contributions. He identified three types of hinge action that control the clubface through impact: the **Horizontal** (a pure block), the **Vertical** (a pure release), and the **Dual** (a

## The Golfing Machine

---

combination). Each produces a different shot shape and trajectory.

- **Power Accumulators (Components 13-16):** Kelley identified four primary sources of power in the swing. The most important are **Accumulator #1** (the bending of the right elbow) and **Accumulator #2** (the angle between the left arm and the clubshaft). The "release" of these accumulators is what generates clubhead speed.
- **Body Motion (Components 17-24):** These cover pivot, weight shift, and the movements of the shoulders, hips, and knees. Kelley emphasized that the body's role is to provide a stable platform and to power the swing, while the arms and hands control the clubface.

## The Three Imperatives: The Non-Negotiables

---

While **The Golfing Machine** is famous for its flexibility, it is also strict about a few essential rules. Kelley identified three "Imperatives" that every effective swing must achieve. These are not options; they are laws of physics and geometry that cannot be violated and still produce consistent shots.

1. **The Clubhead Lag:** This is the single most important concept in the entire system. "Lag" is the angle maintained between the left arm and the clubshaft on the downswing. It represents stored power. The player must maintain this angle as long as possible before releasing it just before impact. A loss of lag is a loss of power and control. Kelley called this "The Magic of the Right Forearm."
2. **The Flat Left Wrist:** At impact, the left wrist (for a right-handed golfer) must be flat, not cupped or bowed. This ensures the clubface is square to the target line at the moment of truth. A flat left wrist is the single mechanical key to solid contact and direction control. It is the ultimate indicator of a structurally sound swing.
3. **The Steady Head:** The head must remain stationary throughout the swing, with the spine acting as a fixed axis. Any lateral or vertical movement of the head destroys the swing's center, making consistent ball striking impossible. While a slight pivot is acceptable, a "bobbing" head is a fatal flaw.

These three imperatives form the bedrock of the system. A golfer can vary their grip, stance, plane, and hinge action, but if they lose lag, have a cupped wrist, or move their head, the swing will fail to produce consistent results. This principle alone saves golfers from chasing a hundred different "tips" and focuses them on what truly matters.

## The Three Accumulators: Power Generation

---

In addition to the 24 components and the three imperatives, **The Golfing Machine** describes four primary power accumulators, though only three are used in every swing. These are the mechanical levers that generate clubhead speed.

- **Accumulator #1:** The bending of the right elbow. This is the primary source of pulling power into the swing.
- **Accumulator #2:** The angle between the left arm and the clubshaft. This is the "lag angle" that is released at the bottom of the swing.
- **Accumulator #3:** The rotation of the left arm and the club around the left wrist. This is the "throw" or "release" that squares the face.
- **Accumulator #4:** The angle between the left arm and the right shoulder. This is more of a pivot-driven accumulator.

Understanding how to load, store, and release these accumulators is the difference between a smooth, effortless swing and a jerky, powerless one. Kelley's genius was in quantifying these forces so that a player could practice them deliberately, rather than just "trying to hit it hard."

## Impact vs. Swing Mechanics: A Paradigm Shift

---

One of the most profound contributions of **The Golfing Machine** is its emphasis on the importance of the impact position over the swing itself. Traditional instruction often focuses on swing plane, takeaway, and follow-through. Kelley, however, argued that the swing exists only to create the correct impact geometry. He famously stated that "**The swing is a by-product of the impact.**"

This means that a golfer should design their swing backward from the moment of truth. If you understand what the body, arms, and club must do at impact (flat left wrist, right forearm on plane, steady head, etc.), you can then build a backswing and downswing that delivers those conditions. This paradigm shift frees the golfer from worrying about the aesthetics of their swing and focuses them entirely on results. It is a deeply practical and empowering approach, as it allows for a wide range of swing motions—from the seemingly unorthodox to the classically beautiful—so long as they all produce the same impact geometry.

### Influence on Modern Instruction and Notable Proponents

---

For decades, **The Golfing Machine** remained a kind of underground classic, studied intensely by a small but dedicated group of instructors and a few elite players. Its influence has grown significantly over the last 20 years, particularly as data-driven analysis (like TrackMan) has confirmed many of Kelley's geometric and physical principles. Today, it is considered a core text for serious golf teachers.

Notable proponents of the system include:

- **Ben Doyle:** One of the first and most famous G.O.L.F. (Golfing Machine) Certified Instructors. He taught the system for decades and influenced countless other teachers.
- **Lynn Blake:** A highly respected instructor who has built a vast online community dedicated to studying and applying the machine's principles.
- **Mac O'Grady:** A former PGA Tour player known for his unorthodox swing, which he built using the principles of **The Golfing Machine**. He is one of the system's most famous on-course successes.
- **Bobby Clampett:** A former PGA Tour player and golf analyst who has written extensively about his use of the system.

Many modern teaching methods, including those that focus on "body-driven" or "arm-swing" models, owe a debt to Kelley's classification. The language of **The Golfing Machine**—terms like "lag," "plane," and "hing